

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1/2 Level; Reopening)
At 1 level can be 7+
At 2 level can be 10+
Jump overcalls are weak
New suits are NF after 1 level O/C F1 after 2 level and high order
On maj o/c of 1H/1S cue is 3 card supp 9-11 And 2N is 4 cards supp with 9-11 single jumps are fit showing jump raise is preemptive
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2nd live =15-18 hcp Usually hv stopper in opponenets suit
Responses same as 1N opening
4th live = 11-15 will hv stopper if hv more than 15 will bid dbl and then 1N
Responses=2C is range ask rest same as 1N opening
ON 2C NT bidder will bid 2D/2H/2S with min with max he will bid 2N then 3c will be stayman
JUMP OVERCALLS (Style: Responses; Unusual NT)
Weak at any level Unusual NT on maj and minors shows any 2 suits 1maj and 1 min 8+ fr non vul and 10+ fr vul
Leaping michael (5 5)
DIRECT & JUMP CUE BIDS (Style: Response; Reopen)
Direct cue bid=Michaels
Jump cue(1x - 3x)=invites 3N if hv control in opp minor or maj
VS. NT. (vs. Strong/Weak; Reopening; PH)
Vs strong NT=DONT on both positions
Vs weak NT =Capelliti on both positions
Vs weak 2NT showing both minors =3C both maj 11-13
3D 14+ both maj
Vs strong 2NT= dbl both maj rest all natural
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Dbls =takout till 4H Level Lebenshol from advancer after 2 level T/O X
(2D)weak in maj Dbl 19+OR Tr to H;2H tr to S;2S tr to C;2N
Control in maj 15-18;3C tr to D;3D both min;3H/3S Own suit;
3N to play;4C/4D Leaping Mich;(2H)/(2S)3H/3S Overcall shows both minors
VS.ARTIFICIAL STONG OPENINGS-i.e. 1♣ or 2♣
1C--X fr maj and NT fr minors
All other bids are tr at all levels
same fr 2C

LEADS AND SIGNALS		
OPENING LEADS STYLE		
	LEAD	IN PARTNER'S SUIT
Suit	3rd or 5th best Top frm XX	3rd or 5th ;Top frm xx
NT	2nd from no honour Or 4th best	2nd or 4th
Subseq	Same or Attitude	Same or attitude
Other:Vs NT Ace lead asks fr count or UBLK;King Lead asks fr Attitude;Queen leadasks fr		
LEADS		
LEADS	VS SUIT	VS NT
Ace	From AK unless AK bare OR Ax	Asks UB/CT,AKJT(+)
King	From KQ or from AK if AK bare Kx	Asks fr attitude
Queen	From QJ(+);Qx	Ask Ub of J or Att,KQT9
Jack	KJT;JT(+);Jx	AJT;KJT;JT(+);Jx
10	HT9;T9(+),Tx	HT9;T9x;Tx
HI-X	Doubltn	Denies H
SIGNALS IN ORDER OF PRIORITY		
	PARTNER'S LEAD	DISCARDING
SUIT	1Att(Low=Enc)	ATT(Low=Enc)
	2Count(Hi=Odd)	Count(Hi=Odd)
	3S/P(STD)	S/P(STD)
NT	1ATT(Low=Enc)	Smith
	2Count(Hi=Odd)	S/P(STD)
		Count(Hi=Odd)
Signals (including Trumps):Smith Echo vs NT Low card on opponents lead shows int in P,s suit		
Smith will continue until the signal is complete If A led in suit contract and a)dummy comes with dbltn then enc shows overruffing potential b)dummy comes with singleton the card will be SPS. If a singleton is led we will assume the partner knows it and treat his card as SPS		
DOUBLES		
TAKEOUT DOUBLES (Style: Response; Reopening)		
Strength of imm hand at 1 level=(1o)11+;2 level 12+;3 level 13+ Tends to hv 3+ cards in other suits unless very strong (18)+;T/O X till 4H Advancer comes same level 0-7 With 8+ comes with jump cubid has an opening hand (1X) X 3M (double jump) is 5 cards 10-11Cue bid by dbler after advancer,s non jump response shows good hand w/o 4 card fit simple raise shows 4w/16-17 hcp jump raise is 4w/18-19 hcp;jump cue is strongest raise w/4 cards Balancing X Can be weakerbut methods are same as above		
OVER OPPONENTS' TAKEOUT DOUBLE		
XX shows 9+ values Raise of partner,s suit is preemptive ;On minors ignore dbl 2N is inverted minor rest all same 2H(5S 4/5H) 5-8 ;2S9-11		
SPECIAL ARTIFICIAL & COMPETITIVE DBLS/RDLS		
Negative dbl 1 level 6-9 ;2 level 10+;3 level 11+ upto 3H Supp dbl upto 2H		

W B F CONVENTION CARD	
PLAYERS	RANA ROY & SHEETAL BANSAL
SYSTEM SUMMARY	
Standard 2 OVER 1	
Carding UDCA	
Discarding and Attitude is low encouraging	
RKC 14/03	
1N 15-17 can be unbal	
2D long maj weak	
2H/2S tartan 55 2 suitor 54 smtimes in non vul	
2C Strong(22+) coquish 2D waiting	
2NT(20-21)Muppet stayman	
SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
2D Weak maj	
2H/2S Tartan2 suitor 55 can be 5/4 2H is 5H and any second suit 2S is S and any minor	
1m-2H=5S and 4/5 H 5-9 hcp smtimes can be as low as 3 if well ditributed	
1m-2S=5S and 4/5 H 10-11 hcp	
1Major (dbl) all tr	
plays 4th suit forcing on both 1 and 2 level ;if P opens and u reach 1NT then 2C is checkbag where 2D is relay 2C shows inv hand if Maj is repeated on 2D then inv in maj with 5/6 cards else bid 2N showing 11-12 hcp;2D is GF	
IF u jump after opening at 1 level shows Gf But if u jump in the suit u opened then it is 15-17	
IMPORTANT NOTES	
on 3rd seat we can open with weak hand and with 4 cards in majresponder plays druary 2C 3 card supp in maj 10-11 2D 10-11 4 cards supp in p,s maj opening jump shift 3C/3D shows 5 cards in bid suit and 3/4 cards supp in p,s bid maj	
PSYCHICS: Rare	

OPENING	TICK IF ARTIFICIAL	MIN. CARDS	NEGDBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3+	4H	12 to 21	4+ maj/1N7-9/2N10-12	Supp with 4 cards, maybe 3 or show 2nd 4 card	
1♦			4H		2H (5S4H)5--9/2S10-11		
		3+		12 to 21	4+maj/1N6-9/2N 10-12/2H/2S	Same as above	
					forcing 1N/2M 8-10/3C Bergen	On 2H =2S IS Game try showing	On 2S=2N Shows shortness 3C asking 3D/3H/3S Shows shortness in D/H/C
1♥		5+occasionally 4+	4H	12 to 21	6-8 4cards supp /3D 9-11/2NT	shortness 2N ASKING 3C/3D/3H	On 2S=3C/3D/3H wants support in C/D/H
1♠					Jacoby12+/3H/3SPreempt	Shows shortness in C/D/S On	
		Same as above	4H	12to 21	Same as above	2H=2N/3C/3D shows wants supp in S/C/D	
1NT		Can be unbal		14-17	4 suit tr Texas tr 2C stayman	2D denies maj 2H/2S 4Cards maj ; 3H/3S 17 hcp 5 cards in maj 2NT shows 5 card maj 17 hcp ask again by 3C	On 1NT intervntn by opps we play lebensol all 2 level bids are non forcing 3 level bids are forcing 2N is tr to 3C;4C/4D Texas tr on any overcall
2♣	Yes			22+ or 3 loser hand	kokish/2D waiting		
2♦	Yes	6+occasionally5+ weak in any 1 major		Less than 10 hcp vul 9-10	2H-P or correct/2S BetterH/2N ask fr descr of hand/3C/3D own suit ORF/3H Block bid/4CTr me to your suit/4D bid your suit	3C shows good H/ 3D shows shows good S/ 3H shows weak H/ 3S shows weak S	
2♥	Yes	5,5 - 2 suitor hand ; 5♥ and 5/4 any other suit		Less than 10HCP H and another can have 4 card S or minor In 4th position 6 card H 12-14	2S don't like H pass with 4S or bid minor 2NT is asking, 3D game + in H	3C/D minor suit, 3H bad hand 5H + 5S	
2♠	Yes	5,5 - 2 suitor hand ; 5♠ and 5/4 any minor		Lass than 10 HCP S and another in 4th position 6 card S 12-14	2NT is relay, 3D game + in S	3C/ D minor suit	
2NT				20-21 BAL	Muppet stayman & tr	3C=Stayman 3D 1 OR both maj 4 cards;3H no maj 3S 5 cards in S 3N 5cards in H	
3♣				Pre-empt 6+ cards C			
3♦				6+ cards D			
3♥				Pre-empt 6+ cards H			
3♠				Pre-empt 6+ cards S			
3NT				to play			
4♣				Pre-emptive 8+ cards	Pass or bid game/ slam		
4♦				Pre-emptive 8+ cards	Pass or bid game/ slam		
4♥				Pre-empt to play			
4♠				Pre-empt to play			
4NT				Ask for specific Aces			
5♣				To play			
5♦				To play			
5♥				To play			
5♠				To play			

Supplementary Notes: Rana Roy & Sheetal Bansal

Note 1:0 IC opening (Natural)

Promises 3+ cards

Responses

1D (Can be 3 cards) denies majors 5+

1H (natural min 4 Cards) 5+

1S (natural min 4 Cards) 5+

1NT (denies maj 8-10)

2C (GF, 12+, 5 cards in C **sometimes** 4 denies maj)

2D (9-11, 5+C, denies maj)

2H (5S 4H 6-8)

2S (5S 4H 9-11)

2N (11-12)

3C – Weak 5 cards in C

3D/3H/3S – Splinters with 13+hcp and 5C

3N – 13-15 bal

4C – Pre

On 24H /25 Rev **Flannery** choose maj **if** hand is game going ask 2N

Responses

3C - 5S 4H 1D 3C

3D - 5S 4H 3D 1C

3H - 5S 4H 2D 2C

3S - 5S 5H 2D 1C

3N - 5S 5H 1D 2C

4C - 5S 5H 3D

4D - 5S 5H 3C

Note 1:1 On opening of 1D

Responses

1H/1S – MIN 4 Cards 5+

1N - 6-10

2D - 12+can hv 4 cards in maj

3C – 5 Cards in D 9-11 hcp

Rest same like 1C

Note 1:2 1/C 1D Opening & Interference

(DBL) Ignore & bid naturally

(1D/1H/1S) All 1 level bids are 8-10 **smtimes** can be more or less depending on the distribution

(On 2 level interference) All 2 level bids are 10+ORF

1C/1D(INT) Will bid as if P has opened 1NT

Note 1:3 1H Opening 5+Card

Responses

1S – 4+ Cards 5+hcp ORF

1N – 6 – 11hcp ORF, thereafter 3H is 3 card **supp 11 hcp**

2H – 8 -10 (3 cards sup) constructive +

2C – GF, can be **artificial** or 5+ Cards in C

2D – GF, 5+ Cards in D

3S/4C/4D – Splinters with 4 cards in H 11+

3H – Pre 4/5 cards 0-6

3C/3D – Bergen raise 3C – (7-9) 3D (10-11)

WITH 4 cards Supp in H

2N – Jacoby 12+ on which opener should show splinter at 3 level 3C/3D/3S; with 3H shows better hand than 11- 12 and may be 6 cards in H; with 3N shows 18+ and 4C/4D shows second suit 5 carder

4H is closing bid

Note 1:4 1S Opening 5+Cards

Responses

1N – 6-11 hcp ORF thereafter 3S is 11hcp 3 cards supp

2C – GF, can be artificial or 5+ cards in C

2D/2H – GF, 5+cards in bid suit

2S – 8 -10 hcp 3 card supp, const

2N – Jacoby 12+ 4 cards supp

3C/3D Bergen

4C/4D/4S – Splinter with 4 cards in S 11+

3S – Pre 4/5 cards 0-6

4S – closing bid

Note 1:4 On third seat opening of 1H/1S –

2C is drury with 3 card supp 10-11 hcp

2D is drury with 4 cards supp 10-11 hcp

Note 1:5 On intervention of dbl on 1H/1S

1H/1S (dbl) rdbl shows 10+ with support or no supp in bid suit

1H (db) 1S (natural), 1N (tr to C), 2c (tr to D)

2D (good raise in H); 2H (weak 3 card supp less than 8 hcp);

2S(jump shift 5S with 3 / 4 cards in H; 9-11 hcp) 2NT (10-11hcp with 4H Jordan)

3C/3D (jump shift with 5 cards in bid suit 3 / 4cards in H; 9-11 hcp)

3S/4C/4D (Splinter with 4 cards in H), 3 H (weak with 4/5 cards in H); 4H (to play)

1S (dbl) 1N(tr to C), 2C (tr to D), 2D (tr to H); 2H(good raise in S); 2S(weak 3 cards supp)

2NT (Jordan with 4 card sup 10-12 hcp). 3C/3D/3H (jumpshift 5 cards in bid suit with 4 cards

Supp in S 10-11 hcp) 3S (weak with 4/5S 0-6 hcp

4S(to play) 4C/4D/4H (Splinters with 4 cards supp in S

Note 1:6 On intervention of 1H/1S All 1 level bid by P are 8-10 hcp and

2 level bids are 10+. 2H/2S – weak support 3 cards; 3H/3S- weak support 4/5 cards;

2N (10 -12 with 4 cards in Ps suit) Cubid will hv 3 cards support in bid suit with 10-12 hcp

Note 1:7 INT Opening (15-17) can be unbalanced

Responses

2C (stayman) P either bids 2D (denying maj); 2H/2S (4cards in bid suit thereafter pass if 2C was garbage (weak) stayman on 2H/2S and 2D bid 2H (pass or correct)- On 2C p bids 2NT (shows 5 cards maj with 15hcp thereafter P comes 3C to ask which maj but must have 3 cards in each maj, 3H/3S (shows 5 cards in bid major with 17 hcp. On 2c (stay mam) if P bids 2D thereafter 3H/3S are smolen 4 cards in bid suit and 5 cards in major and 2NT is balanced hand with good 7 to 8 hcp and bad 9 hcp and on 2H/2S bid after stayman you bid 3D is slam int in bid suit 2D(transfer to H) can have any point range thereafter P bids 2H thereafter u pass with weak hand 2NT is invitational with 5 cards in H and; 4S/4C/4D splinter with 6 cards in H and 13 + hcp looking for a slam, 4H is mild slam interest with 6 cards in H 2H (tr to S) can have any point range on 2S if you did 2N inv. In S and 4C/4D/4H are splinters with 6 cards in S and 13+ while 4 S shows 6 cards & mild slam interest 2N (inv with 8+) thereafter P or 3NT

3C shows invite with both minors
3D shows game-going with both minors
3H shows 9 cards in minors with singleton in H
3S shows 9 cards in minors with singleton in S
3NT to play
4C tr to H with 6 cards in H
4D tr to S with 6 cards in S

1NT – 2C (Stayman): If P comes 2D and thereafter you bid 2S, it is 5S and 4H inv.
1NT – 2C (Stayman): If P comes 2H, thereafter your 2nd bid 2S is 4 cards in S invitational
1NT – 2C if P comes 2D thereafter 3D shows 5-5 in play only.
1NT – 2H (tr to S): P bids 2S thereafter your bid 3H shows second suit. Slammish and has 5S & 5H on which you would either cubid in favour of H or come 3S selecting S suit.
1NT – 2C (Stayman): On 2D if you bid 3D it shows 5-5 in maj inv.
1NT – 2C If P comes 2H and you have game-going value ask 3C to know the second suit thereafter,
3D shows D suit, 3S shows S suit and 3NT shows C suit
with 3H says no second suit.

1NT – 2C if P comes 2D and you ask
3C for distribution in minors
Then 3D shows 5 cards in 1 minor.
3H is asking which **minor**. 3S shows 5 cards in D - 3H shows **44** minor with 3 cards in H and
3S shows 44 minor with 3 cards in S.
3NT shows one 4 card minor thereafter 4C is asking 4D is 4 cards in D and 4H is 4 cards in C.

1NT - 2NT is tr to D with 6 cards in D and thereafter 3C is either singleton or dblton in D while 3D is super acceptance with 3 cards in D.

1NT – 2S is tr to C with 6 cards in C and therefore 2NT is either singleton or dblton in C while 3C is super acceptance with 3 cards in C.

1NT - 2D tr to H thereafter 3H is super acceptance with 4 cards & 17hcp while 4H is 5 cards with 15–17 hcp.

1NT - 2H tr to S thereafter 3S is super acceptance with 4 cards & 17hcp while 4S is 5 cards with 15–17 hcp.

Note 1:8 On opening of 1NT by opponent we play DON'T if 1NT range (15-17) and capelite if INT (11-15)

Note 1:9 On intervention on our 1NT, we play Lebensol.

2NT is relay to 3C which is P or correct.

On 2C intervention, we play dbl as Stayman, rest all are natural.

System is on At 2-level, bids are Non forcing.

3-level bids are forcing on intervention of 2D and above.

System is off.

NOTE 2:0 We play Muppet Stayman on opening of 2NT (20–21).

2NT – 3C, If P bids 3D promising either both or 1 4 cards in major.

Thereafter, you show 4 cards H by bidding 3S and 3H shows 4S.

4C says has both majors 4/5, slammish and

4D both major game going if P bids 3H denies major, thereafter 3S relays to 3N and 3N says have 5S and 4H ; 4C says both major 5/5 slammish; 4D both major game-going.

If P bids 3S shows 5 cards in S and
 3NT shows 5 cards in H.
 2NT – 3D is transfer to H; thereafter, P bids
 3H on which 3S is game choice either play 3NT or 4H and 3NT says 5H and 4S on which P
 will choose.
 2NT – 3H is transfer to S; thereafter, P bids 3S and you bid 3N on which he would pass or
 4S.
 2NT – 3NT is tr to 4C on which 4NT is RKC and any other bid is cubid.
 2NT – 4C is tr to D on which 4N is RKC and any other bid is cubid;
 2NT – 4D is tr to 4H, and 2NT – 4H is tr to 4S.

Note2:1

2C opening is either 22+ or 19+ with 3 losers,
 2D by P is waiting. We don't play bust, rest all bids are **coquish** on 2D;
 2H is either H suit or NT type of hand thereafter: 2S by P and if H suit with 1 more suit you
 will show second suit else will come 2NT; 2S is S and 1 more suit, 2N is C and 1 more suit;
 3C is D and 1 more suit; 3D is D and C suit or just D suit.

Note2:2 We play Multi 2D as 1 long major weak

Note 2:3 We play 2H/2S as tartan, where 2H is H and any other suit could be 5/4, and 2S as
 S and minor.

Note2:3 We play checkback on reaching 1NT (e.g., 1D – 1H now 1NT by P).
 We play 2C as invitational and relay to 2D and 2D as GF & 4th suit forcing on all other bids.

Note2:4 All 3-level bids are Pre emptive, and 4 level bids are weak long suits.

Note 2:5 Repeat of suit at 3-level shows 15–17, and 1C/1D – 1H on this 2N is 18–19, and
 we play all transfers on this.

Note 2:6 On opening of 1C (17+) precision by opponents, we play all tr 1D as 1H, 1H – 1S,
 1S – 2C, dbl both major 1NT - both minors, 2C – 2D

Note 2:7 On 1N (doubled) as penalty, we play redouble showing 5/6 card suit on which P
 comes 2C, thereafter we correct or pass. If after dbl, 2C | 2D | 2H | 2N bids are DON'T bids.

Note 2:8 For defense, we play UDCA.

4th best lead in NT and 3rd or 5th best lead in suit contract.